

GMI 2014: RULES

THIS IS AN NCAA CERTIFIED EVENT = ZERO TOLERANCE

Team listed on top/ left wears light colored jerseys and will be HOME and sit right of score table (while facing the court).

All coaches are responsible for making sure info is correct on the score sheets.

ALL players must have completed the mandatory NCAA session before entering the game! Every coach on the bench must have proper colored armband! No elementary kids permitted on the bench.

Pre-game warm-ups will be determined by time constraints.

TIME OUTS - each team gets 1 full (1:00) + 2 halves (:30) per game. The 3 timeouts do NOT carry over into overtime.

Teams may be comprised of players with HS eligibility remaining, and recent unsigned grads from the class of 2014. Those who signed letters of intent / scholarship papers with a college at any level (D1, D2, D3, NAIA, or JUCO) are NOT eligible for the GMI.

SCORE CLOCK

Each game is (2) halves consisting of 16:00 each

Regulation HS Federation rules apply.

Halftime will be 3:00

OVERTIME - 2:00 will be placed on clock (each team gets 1 added half timeout). If the game requires a second overtime, no additional timeouts will be granted.

FOULS

Bonus = 10th team foul

All players get 6 fouls

FREE THROWS

EXCEPT for shooting fouls, all bonus ft opportunities will be 1-and-1. No double bonus.

MERCY RULE

If margin reaches 20pts at any point in the game, clock will run (except for timeouts) until the gap is closed to 14pts when normal rules will resume.

During final 3:00 of game - if margin is 30pts, game ends!

During final 2:00 of game - if margin is 20pts, game ends!

LATE RULE

IF a team is NOT present at the time of their schedule game, a 10 minute grace period will be administered. Once the grace period expires, 16:00 will be placed on the clock and the present team will be awarded 2pts to their credit for every minute (15:00, 14:00, 13:00, etc) and once the clock reaches 00:00 forfeit will apply. If the team arrives before the clock expires, they will be charged a (half) timeout and will start the first possession of the game on defense.